

## **CSCI374-001 Final Group Project – Part #2:**

Submit completed document to the designated D2L drop box.

**App Name (max 50 characters)**

**Application Type (select one):**

Applications

Games

**Category (select one):**

Applications Type: Art & Design, Auto & Vehicles, Beauty, Books & Reference, Business, Comics, Communication, Dating, Education, Entertainment, Events, Finance, Food & Drink, Health & Fitness, House & Home, Libraries & Demo, Lifestyle, Maps & Navigation, Medical, Music & Audio, News & Magazines, Parenting, Personalization, Photography, Productivity, Shopping, Social, Sports, Tools, Travel & Local, Video Players & Editors, Weather

Games Type: Action, Adventure, Arcade, Board, Card, Casino, Casual, Educational, Music, Puzzle, Racing, Role Playing, Simulation, Sports, Strategy, Trivia, Word

1. What is the purpose of the app? What are you trying to accomplish?
2. What is the current problem(s) the app will solve and/or how will it improve the current process or facilitate a new process?
3. Who is the intended audience of this app?
4. How do you want the user to interface with the app or how will the app function? (List various use case scenarios)  
<https://d2slcw3kip6qmk.cloudfront.net/marketing/pages/chart/use-case-scenario-example-and-template-UML/Use-Case-Scenario-Example-and-Template-med-550x650.png>
5. What features are needed for the app?
  - a. Add a list of features with feature name, status (complete or not complete), priority level (critical, high, medium, low), ease of implementation (hard, middle, easy) and description  
<https://docs.google.com/spreadsheets/d/1PFvyBp88Jh79s0A4qKCCAvhJ-NPzuTx89jGV4SjGj6U/edit#gid=835647367>
6. What hardware will support your app? (TV, tablet, phone, wear)
7. What Android version(s) will support your app? (API Level & Version Number)